England.- Admiralty.- Gen Instructions

534. M. 5.

Sailing and Fighting

INSTRUCTIONS

FOR

His Majesty's FLEET.

BRITISH MUSEUM
17 OCT 1949

Sailing and Rigging

INSTRUCTIONS

FOR

His Majesty's FLEET.

SIGNALS

To be observed

At an Anchor, in Weighing Anchor, in Sailing and Anchoring in the Day-time.

INSTR. I.

WHEN the Admiral would have the Fleet to get in a Condition for Sailing, he will looſe his Fore-top-ſail; and all the Fleet is to do the ſame. *To prepare for Sailing.*

II.

When the Admiral would have the Fleet to Unmoor, he will looſe the Main-top-ſail, and fire a Gun; which is to be anſwered by every Flag-ſhip. *To Unmoor.*

III.

When the Admiral would have the Fleet to Weigh, he will looſe his Fore-top-ſail, and fire a Gun; which is to be anſwer'd by every Flag-ſhip; and then every Ship in the Fleet is to get to ſail as ſoon as they can: If with the Leeward Tide, the Sternmoſt to weigh firſt. *To Weigh.*

IV.

The Flag-ſhips are to keep an *Engliſh* Mile Diſtance, at leaſt, one from another at Sea, either under Sail, or at an Anchor, unleſs the Signal be out for a Line of Battle: And the private Ships are to keep a Quarter of a Mile Diſtance one from another; and when they Anchor in Port, or in the Sea, they are to *To keep a good Diſtance one from another.*

to take a reaſonable Diſtance for their Security, as they will anſwer the Damage His Majeſty's Ships may receive by the contrary.

V.

Weathermoſt and Headmoſt Ships to tack firſt.

When the Admiral would have the Weathermoſt and Headmoſt Ships of the Fleet to tack firſt, he will hoiſt an Union Flag at the Flag-ſtaff on the Fore-top-maſt-head, and fire a Gun; and every Flag-ſhip in the Fleet is to anſwer with the ſame Signal.

VI.

Sternmoſt and Leewardmoſt Ships to tack firſt.

When the Admiral would have the Sternmoſt and Leewardmoſt Ships to tack firſt, he will hoiſt a Union Flag at the Flag-ſtaff on the Mizen-top-maſt-head, and fire a Gun; and every Flag-ſhip in the Fleet is to anſwer with the ſame Signal.

VII.

The whole Fleet to tack together.

When the Admiral would have the whole Fleet to tack, as near as poſſible at one and the ſame Time, he will hoiſt an Union Flag on the Flag-ſtaves at the Fore and Mizen-top-maſt-heads, and fire a Gun.

VIII.

To wear, and bring to, on the other Tack.

When the Admiral would have the Fleet in bad Weather (that they cannot ſtay) wear, and bring to the other Tack, he will hoiſt a Pendant on the Enſign-ſtaff, and fire a Gun; and then the Leewardmoſt and Sternmoſt Ships are to wear firſt, and bring to the other Tack, and lay by or go with an eaſy Sail, which they ſee moſt convenient, till the Admiral comes a-head; and every Flag-ſhip in the Fleet is to anſwer with the ſame Signal.

IX.

To bring to when ſailing before the Wind.

When the Fleet is ſailing before the Wind, and the Admiral would have them bring to, with the Starboard Tacks on board, he will hoiſt a Red Flag at the Flag-ſtaff on the Mizen-top-maſt-head, and fire a Gun: If to bring to, with the Larboard Tack, a Blue Flag at the ſame Place, and fire a Gun; and every Flag-ſhip is to anſwer with the ſame Signal.

X. When

X.

When the Fleet is lying by, or ſailing by a Wind, and the Admiral would have them bear up, and ſail before the Wind, he will hoiſt his Enſign, and fire a Gun; which is to be anſwered by the Flag-ſhips of the Fleet; and then the Leeward-moſt Ships are firſt to bear up, to give Room for the Weather-moſt to wear, and ſail before the Wind, with an eaſy Sail, till the Admiral comes a-head: But if it ſhould happen, when the Admiral has Occaſion to wear, and ſail before the Wind, that the Jack and Enſign be abroad, he will hawl down the Jack before he fires the Gun to wear, and keep it down till all the Fleet is before the Wind. *To bear up when lying by, or ſailing before the Wind.*

XI.

When any diſcovers Land, he is to hoiſt his Jack and Enſign, and keep it abroad till the Admiral anſwers him, by hoiſting his; upon Sight of which, he is to hawl down his Enſign. *Upon Diſcovery of Land.*

XII.

If any diſcovers Danger, he is to tack, or bear up from it, and put a Jack abroad from the Main-top-maſt Croſs-Trees downwards upon the Back-ſtay, and fire two Guns; but if that Ship ſhould ſtrike and ſtick faſt on that Danger, he is to make the ſame Signal with his Jack, and continue firing of Guns, until he ſees all the Ships of the Fleet have obſerved him, by endeavouring to avoid the Danger. *Upon Diſcovery of Danger.*

XIII.

When any one happens to ſee a Ship or Ships more than His Majeſty's Fleet, he is to put abroad his Enſign, and there keep it till the Admiral's is out, and then to lower it as often as he ſees Ships, and to ſtand with them, that ſo the Admiral may know which Way they are, and how many; but in Caſe they be at ſuch a Diſtance, that the Enſign cannot well be diſcovered, then he is to lay his Head towards the Ship or Ships which are ſo diſcry'd, and to brail up his low Sails; and continue hoiſting and lowering his Top-ſails, and making a Weft with his Top-gallant-ſails, till he is perceived by the Admiral. *Upon Diſcovery of a ſtrange Ship or Ships.*

XIV.

When the Admiral would have the Vice-Admiral, or he that commands in the Second Poſt of the Fleet, to ſend out Ships to Chaſe, he will hoiſt a Flag, ſtrip'd Red and White, on the Flag-ſtaff at the Fore-top-maſt-head, and fire a Gun. *The Vice-Admiral, or the Officer in the Second Poſt, to ſend out Ships to chaſe.*

XV

The Rear-Admiral, or the Officer in the Third Poſt to ſend out Ships to Chaſe.

When the Admiral would have the Rear-Admiral, or he that commands in the Third Poſt of the Fleet, to ſend out Ships to Chaſe, he will hoiſt a Flag ſtrip'd Red and White on the Flag-ſtaff, at the Mizen-top-maſt-head, and fire a Gun.

XVI.

To Chaſe.

When the Admiral would have any Ship in the Fleet to chaſe to Windward, he will make the Signal for ſpeaking with the Captain, and hoiſt a Red Flag in the Mizen-ſhrowds, and fire a Gun: If to chaſe to Leeward, a Blue Flag, and fire a Gun: Which Signals are alſo to be made by the Flag in whoſe Diviſion that Ship is; and when he would have them give over Chaſe, he will hoiſt a White Flag on his Flag-ſtaff at the Fore-top-maſt-head, and fire a Gun; which Signal is likewiſe to be made by that Flag-ſhip which is neareſt the Ship that chaſes, till the Ship ſees the ſame.

XVII.

Loſing Company, and meeting again.

When any of the Fleet loſe Company, and meet again, thoſe to Windward ſhall

and thoſe to Leeward ſhall anſwer by

XVIII.

Springing a Leake, or any other Diſaſter.

In Caſe of ſpringing a Leake, or any other Diſaſter that diſables your Ship from keeping Company, you are to hawl up your Courſes, and fire two Guns.

XIX.

To ſpeak with the Admiral.

Whoever deſires to ſpeak with the Admiral, muſt ſpread an *Engliſh* Enſign from the Head of his Main or Fore top maſt downwards on the Shrowds, lowering his Main or Fore-top-ſail, and firing Guns till he is obſerved by the Admiral: And if any Ship perceives the ſame, and judges that the Admiral does not, that Ship is to make the ſame Signal, and make the beſt of his Way to acquaint the Admiral therewith, who will anſwer by firing one Gun.

XX.

To prepare to Anchor.

When the Admiral would have the Fleet prepare to Anchor, he will hoiſt an Enſign ſtrip'd Red, White, and Blue, on the Enſign-ſtaff, and fire a Gun; then every Flag-ſhip in the Fleet is to make the ſame Signal.

XXI. When

Signals by Day.

XXI.

When the Admiral would have the Fleet to Moor, he will fire one Gun, and hoiſt his Mizen-top-ſail, with the Clew Lines hawl'd up. *To Moor.*

XXII.

When the Admiral would have the Fleet to Cut or Slip, he will fire two Guns, and looſe both his Top-ſails; and then the Leewardmoſt Ships are to Cut or Slip firſt, to give Room for the Weathermoſt to come to ſail. *The Fleet to Cut or Slip.*

XXIII.

When the Admiral would have any particular Ship to Cut or Slip, and chaſe to Windward, he will make the Signal for ſpeaking with the Captain of that Ship that he would have give Chaſe, hoiſt a Red Flag in the Mizen-ſhrowds, and fire a Gun. *A particular Ship to Cut or Slip, and Chaſe to Windward.*

XXIV.

When the Admiral would have any particular Ship to Cut or Slip, and Chaſe to the Leeward, he will make the Signal for ſpeaking with that Ship he would have give Chaſe, hoiſt a Blue Flag in the Mizen-ſhrowds, and fire a Gun. *A particular Ship to Cut or Slip, and Chaſe to Leeward.*

XXV.

When the Fleet is at an Anchor, the two Ships that lead the Fleet are to examine all ſtrange Ships before they ſuffer them to come into the Fleet, and not permit any Stranger to come to the Admiral before he is examined; but if the Fleet lie in the open Sea at Anchor, and a ſtrange Ship approach into the Body of it, then the Ships next to him is to examine the Stranger, and make a Report to the Admiral. *For examining all Strangers.*

XXVI.

When the Admiral would have the Fleet exerciſe their Small Arms, he will hoiſt a Red Flag on the Enſign-ſtaff, and fire a Gun; and if the Great Guns, the ſame Signal, and a Pendant over the Flag. *For Exerciſing the Small and Great Guns.*

Diſtin-

Diſtinguiſhing Lights FOR THE FLAGS.

INSTR. I.

THE Admiral, who commands the Fleet, is to have three Lights on the Poop, and one on the Main-top.

II.

The Vice-Admiral, or he who has the Second Poſt, to have two on his Poop, and one on his Main-top.

III.

The Rear-Admiral, or he who has the Third Poſt, one on his Main-top, and one on his Poop.

IV.

The Vice-Admiral of each Squadron, two on his Poop.

V.

The Rear-Admiral of each Squadron, one on his Poop: But when the whole Fleet carry their Lights, then the Rear-Admiral of each Squadron is to carry two Lights, the one hoiſted a Yard above the other, on the Enſign-ſtaff.

VI.

In Caſe of foul Weather, and a dark Night, each Ship is to carry a Light.

SIG-

SIGNALS

To be observed

At an Anchor, in Weighing Anchor, in Sailing and Anchoring in the Night-time.

You are to obſerve, that the Guns which you fire for Signals in the Night, be all fired on the ſame Side, that they may make no Alteration in the Sound.

INSTR. I.

WHEN the Admiral would have the Fleet to Unmoor, and ride ſhort, he will hang out three Lights, one over another, in the Main-top-maſt-ſhrowds, over the conſtant Light in the Main-top, and fire two Guns; which are to be anſwered by the Flag-ſhips of the Fleet; and every private Ship is to hang out a Light in the Mizen-ſhrowds. *To Unmoor and Ride ſhort.*

II.

When the Admiral would have the Fleet to weigh, he will hang a Light in the Main-top-maſt-ſhrowds, and fire a Gun; which is to be anſwered by the Flag-ſhips in the Fleet; and every private Ship is to hang a Light in his Mizen-ſhrowds. *To Weigh.*

III.

When the Admiral would have the Fleet to Tack, he will hoiſt two Lights on the Enſign-ſtaff, one over the other, above the conſtant Light on the Poop, and fire a Gun; which is to *To Tack.*

be anſwered by the Flag-ſhips of the Fleet; and every Ship in the Fleet is to hang out a Light extraordinary, which is not to be taken in till the Admiral takes his in. After the Signal is made, the Leewardmoſt and Sternmoſt are to tack as faſt as they can; and the Sternmoſt Flag-ſhip, after he is about upon the other Tack, is to lead the Fleet, whom they are to follow, to avoid running through one another in the Night.

IV.

To Wear and bring to. When the Admiral is upon a Wind, and would have the Fleet wear and bring to on the other Tack, he will hoiſt up one Light at the Mizen-peek, and fire three Guns, which is to be anſwered by the Flag-ſhips of the Fleet, and every private Ship to anſwer with one Light at the Mizen-peek. The Sternmoſt and Leewardmoſt Ships are to bear up ſo ſoon as the Signal is made.

V.

To lie a-trey or a-hull. When the Admiral would have the Fleet (in blowing Weather) to lie a-trey, ſhort, or a-hull, or the Head-ſails braced to the Maſt, he will ſhew four Lights of equal Height, and fire five Guns; which are to be anſwered by the Flag-ſhips of the Fleet; and every Ship in the Fleet is to ſhew four Lights.

VI.

To make Sail after lying a-trey. When the Admiral would have the Fleet to make Sail after lying a-trey, ſhort, a-hull, or the Head-ſails to the Maſt, he will fire ten Guns; which are to be anſwered by every Flag-ſhip of the Fleet: Then the Headmoſt and Weathermoſt Ships are to make ſail firſt.

VII.

To bring to and lie by after ſailing large, or before the Wind. When the Fleet is ſailing large or before the Wind, and the Admiral would have them bring to, and lie-by with their Starboard Tacks aboard, he will put abroad four Lights in the Fore-ſhrowds, and fire ſix Guns; but if with the Larboard Tacks aboard, eight Guns; which is to be anſwered by the Flag-ſhips of the Fleet; and every private Ship is to anſwer with four Lights, (it being the ſame that is in the fourth Article for bringing to in a Fog) and the Windermoſt Ships are to bring to firſt.

VIII. If

VIII.

If the Admiral alter his Courſe, he will fire one Gun, (without Alteration of Lights;) which is to be anſwer'd by the Flag-ſhips of the Fleet. *To alter the Courſe.*

IX.

When a Ship has Occaſion to lie ſhort, or by, after the Fleet has made Sail, he is to fire one Gun, and ſhew three Lights in the Mizen-ſhrowds. *Upon a particular Ship's lying by after the Fleet makes Sail.*

X.

When any one diſcovers Land or Danger, he who firſt diſcovers it, is to ſhew as many Lights as he can, and fire one Gun, and tack, or bear away from it. *Upon Diſcovery of Land or Danger.*

XI.

In Caſe of ſpringing a Leake, or any other Diſaſter that diſables your Ship from keeping Company, you are to hang out two Lights of equal Height, and fire Guns till you are relieved by ſome Ship in the Fleet. *Springing a Leake.*

XII.

If any Ship loſe Company, and meet again, he who hails firſt ſhall aſk, *What Ship's That?* And he who is hail'd ſhall anſwer, The other who hail'd firſt, ſhall reply, Then he who was firſt hail'd, ſhall anſwer, *Upon loſing Company and meeting again.*

XIII.

When any diſcovers a Fleet, he ſhall fire Guns, make falſe Fires, put a Light on the Main-top, three on the Poop, ſteer after them, and continue firing Guns: But if the Admiral ſhould ſteer another Courſe, and fire one, two, or three Guns, (which is to call him off) then he is to follow the Admiral. *Upon Diſcovery of a Fleet.*

XIV.

When the Admiral chanceth to Anchor, he will fire two Guns, a ſmall Space of Time one from the other; which are to be anſwered by every Flag-ſhip in the Fleet; and every private Ship is to ſhew two Lights. *For Anchoring.*

XV. When

XV.

To Moor. When the Admiral would have the Fleet to Moor, he will put a Light on each Top-maſt-head, and fire a Gun; which is to be anſwered by the Flag-ſhips in the Fleet; and every private Ship is to ſhew one Light.

XVI.

To lower Yards and Top-maſts. When the Admiral would have the Fleet to lower their Yards and Top-maſts, he will hoiſt one Light upon his Enſign-ſtaff, and fire one Gun; which is to be anſwered by the Flag-ſhips of the Fleet; and every private Ship to ſhew one Light.

XVII.

To hoiſt Yards and Top-maſts. When the Admiral would have the Fleet to hoiſt their Yards and Top-maſts, he will put abroad two Lights, one under the other in the Mizen-top-maſt-ſhrowds, and fire one Gun; which is to be anſwered by the Flag-ſhips of the Fleet; and every private Ship to have one Light in their Mizen-ſhrowds.

XVIII.

Not to ſuffer any ſtrange Ship to paſs through the Fleet. When any Ship ſhall be diſcovered coming into the Fleet, the Ship that is next to her ſhall endeavour to ſpeak with her and bring her to an Anchor, and not ſuffer her to paſs through the Fleet: But in Caſe any one diſcovers a Fleet, and it blows ſo hard that he cannot come to give the Admiral timely Notice, he is to hang a great Number of Lights out, and to continue firing Gun after Gun, till the Admiral anſwers him with one.

XIX.

The Fleet to Cut or Slip. When the Admiral would have the Fleet to Cut or Slip, he will hang out four Lights, one at each Main-yard-arm, and at each Fore-yard-arm, and fire two Guns; which are to be anſwered by the Flag-ſhips of the Fleet; and every private Ship is to ſhew one Light.

INSTRUCTIONS

FOR

Sailing in a FOG.

INSTR. I.

WHEN the Admiral would have the Fleet to Weigh, he will fire ten Guns; which are to be anſwered by every Flag-ſhip in the Fleet. *To weigh.*

You are to obſerve, That the Guns which you fire for Signals in a Fog, be all fired on the ſame Side, that they may make no Alteration in the Sound.

II.

If the Admiral would have the Fleet to Tack, he will fire four Guns; which are to be anſwered by every Flag-ſhip in the Fleet: Then the Leewardeſt and Sternmoſt Ships are to Tack firſt, and after they are about, to go with the ſame Sail they tacked with, and not to lie-by, expecting the Admiral to come a-head; which is to avoid the Danger of running through one another in thick Weather. *To Tack.*

III.

If the Admiral think fit to bring to, and lie-by with his Head-ſails to the Maſt, with the Starboard Tack aboard, he will fire ſix Guns; if with the Larboard Tack aboard, eight Guns; which are to be anſwered by every Flag-ſhip in the Fleet. *To bring to and lie by.*

IV.

To make Sail after lying by. When the Admiral makes Sail, after lying with his Head-ſails to the Maſt, he will fire ten Guns; which are to be anſwered by every Flag-ſhip of the Fleet; and then the Head-moſt and Weathermoſt Ships are to make Sail firſt.

V.

To continue the ſame Sail. If it grow thick and foggy Weather, the Admiral will continue ſailing with the ſame Sail ſet that he had before it grew foggy, and will fire every Hour a Gun; which is to be anſwered by the Flag-ſhips of the Fleet; and the private Ships are to anſwer by firing of Muſquets, beating of Drums, and ringing of Bells.

VI.

To make more Sail than when the Fog came up. If the Admiral is neceſſitated to make more or leſs Sail than he had when the Fog came up, he will fire every Half Hour a Gun, that the Fleet may thereby diſcern, whether they come up with the Admiral, or fall a-ſtern of him; which is to be anſwered by every Flag-ſhip in the Fleet; and the private Ships are to anſwer by firing of Muſquets, beating of Drums, or ringing of Bells.

VII.

Upon Diſcovery of Danger. If any one diſcovers Danger, which he can avoid by Tacking and ſtanding from it, he is to make the Signal for Tacking in a Fog; but if he ſhould chance to ſtrike and ſtick faſt, he is to fire Gun after Gun, till he believes His Majeſty's Fleet have avoided the Danger, either by Tacking, Bearing up, or Anchoring.

VIII.

To Anchor. When the Admiral would have the Fleet to Anchor, he will fire two Guns; which are to be anſwered by every Flag-ſhip in the Fleet; and leſt there ſhould be Ships ſo far a-ſtern, that they could not hear the Flag-ſhips Guns when they anſwered, the Admiral will fire two Guns more after he has been Half an Hour at Anchor; which are to be anſwered by every Flag-ſhip in the Fleet.

INSTRUCTIONS

To be obſerv'd

By younger CAPTAINS to the Elder.

INSTR. I.

THE Flag-ſhips are to pay a due Reſpect to the Senior Flags, and not to go to Windward of him or them, but upon neceſſary Occaſions; and every private Ship in the Fleet is to obſerve the ſame to the Flag-ſhips, or their Commander in Chief.

II.

When two Ships of the ſame Rank are ſailing on the ſame Tack, or on contrary Tacks, and there is a Neceſſity for one of them to bear up to the other, he that can with the moſt Convenience bear up, is to do it; but if it be equally convenient to both of them, then the Younger Captain ſhall bear up for the Elder.

III.

When two Ships of different Rank are ſailing on the ſame Tack, or on contrary Tacks, and there is a Neceſſity for one of them to bear up for the other, the Ship that can with the moſt Convenience bear up, is to do it; but if it be equally convenient to both of them, the ſmaller Rank is to bear up for the greater, although the Ship of the ſmaller Rank be commanded by the Elder Captain.

IV.

When a Flag paſſes any Ship in a Boat, that Ship is only to be Mann'd, and not to Cheer; and where there are Drums, they are to beat a March for an Admiral, two Ruffles for a Vice-Admiral, and one for a Rear-Admiral.

SIG-

16 Signals for calling the

SIGNALS

For Calling

The Flag-Officers, and other Officers on Board the ADMIRAL.

INSTR. I.

All the Captains in the Fleet. AS ſoon as the Admiral ſhall put abroad an Union Flag in the Mizen-ſhrowds, and fire a Gun, all the Captains in the Fleet are to come aboard the Admiral's Ship; if the ſame Signal, and a Weſt with the Enſign, a Lieutenant of each Ship is to come on Board.

II.

All the Maſters of the Ships of War. If an Enſign be put abroad in the ſame Place, all the Maſters of the Ships of War, belonging to the Fleet, are to come aboard the Admiral.

III.

The Flags and Land General Officers. When the Admiral hoiſteth a Standard on the Flag-ſtaff at the Mizen-top-maſt-head, and fires a Gun, all the Flag-Officers in the Fleet are to come aboard him; if the *Engliſh* Flags only, then a Standard in the Mizen-ſhrowds, and fire a Gun; if the Flags and Land General Officers, he will put abroad a Standard at Mizen-top-maſt-head, and a Pendant at Mizen-peek, and fire a Gun.

IV.

The Captains of the Admiral's Squadron, or Lieutenants. When the Admiral hoiſteth a Red Flag in the Mizen-ſhrowds, and fires a Gun, all the Captains of his own Squadron are to come aboard him; if the ſame Signal, and a Weſt with the Enſign, a Lieutenant of each of the Ships in the ſaid Squadron to come on Board.

V. When

V.

When the Admiral hoiſteth a White Flag in the Mizen-ſhrowds, and fires a Gun, the Vice-Admiral, or he that Commands in the Second Poſt, and all the Captains of his Squadron, are to come aboard the Admiral. *The Vice-Admiral and the Captains of his Squadron.*

VI.

When the Blue Flag is hoiſted in the Mizen-ſhrowds, and a Gun fired, then the Rear-Admiral, or he that Commands in the Third Poſt of the Fleet, and all the Captains of his Squadron, are to come aboard the Admiral; if the ſame Signal, and a Weſt with the Enſign, a Lieutenant of each of the Ships in the ſaid Squadron is to come on Board. *The Rear-Admiral, and the Captains of his Squadron.*

VII.

When a Standard is hoiſted on the Enſign-ſtaff, and a Gun fired, the Vice and Rear-Admirals of the Fleet, or thoſe that Command in the Second and Third Poſts in the Fleet, are to come aboard the Admiral. *The Vice and Rear-Admirals of the Fleet.*

VIII.

When the Admiral would ſpeak with the Captains of his own Diviſion, he will hoiſt a Pendant on the Mizen-peek, and fire a Gun; if with a Lieutenant of each Ship in the ſame Diviſion, the ſame Signal, and a Weſt with his Enſign. *Captains of the Admiral's Diviſion.*

IX.

When the Admiral would ſpeak with the Lieutenant of any particular Ship, he will make the Signal for ſpeaking with the Captain of that Ship, and make a Weſt with his Enſign. *Lieutenant of any particular Ship.*

X.

When the Admiral would have all the Tenders in the Fleet come under his Stern, and ſpeak with him, he will hoiſt a Flag, ſtrip'd Yellow and White, at the Mizen-peek, and fire a Gun. *All Tenders to come under the Admiral's Stern.*

XI.

When the Admiral would ſpeak with any particular Ship's Tender, he will make the Signal for ſpeaking with the Captain of the Ship he attends on, and a Weſt with his Jack. *A particular Ship's Tender.*

XII.

Pinnaces and Barges Mann'd and Arm'd.

When the Admiral would have all the Pinnaces and Barges in the Fleet to come on Board him mann'd and arm'd, he will hoiſt a Pendant on the Flag-ſtaff, at the Fore-top-maſt-head, and fire a Gun; and if he would have them chaſe any Ship, Veſſel, or Boat, in View, without repairing on Board him, he will hoiſt the Pendant as aforeſaid, and fire two Guns.

XIII.

Long Boats Mann'd and Arm'd.

When the Admiral would have all the Long Boats in the Fleet come on Board him mann'd and arm'd, he will hoiſt a Pendant on the Flag-ſtaff at the Mizen-top-maſt-head, and fire a Gun; and if he would have them chaſe any Ship, Veſſel, or Boat, in View, he will hoiſt the Pendant as aforeſaid, and fire two Guns.

XIV.

All Boats in the Fleet Mann'd and Arm'd.

When the Admiral would have all the Boats in the Fleet come on Board him mann'd and arm'd, he will hoiſt a Pendant on the Flag-ſtaff, at the Fore-top-maſt-head, and another on the Mizen-top-maſt-head, and fire one Gun; and if he would have them Chaſe, he will hoiſt the Pendants as aforeſaid, and fire two Guns.

XV.

Every Captain to give his Tender the Admiral's Signals.

Every Captain in the Fleet, that has a Tender, is required to give the Maſter of her his General and Particular Signals from the Admiral.

XVI.

Before ſending an Hoſpital Ship out of the Fleet.

Before the Admiral ſends any Hoſpital Ship out of the Fleet with Sick Men, that Ship ſhall make a Signal by ſpreading an Enſign on the Main-top-maſt-back-ſtay, from the Head of the Maſt downwards.

XVII.

Victualler or his Agent.

When the Admiral would ſpeak with the Victualler, or his Agent, he will put an *Engliſh* Enſign in the Mizen-top-maſt-ſhrowds.

XVIII.

Officer of the Ordnance.

When the Admiral would ſpeak with the Officer that has Charge of the Gunners-Stores, he will ſpread an Enſign at his Main-top-ſail-yard-arm.

I. N-

IV.

INSTRUCTIONS

To be Obſerved by all

Maſters, Pilots, Ketches, Hoys, and *Smacks,*

Attending the

FLEET.

INSTR. I.

IN Caſe of Sailing at any Time, (ſave only in Time of Fight) you are Night and Day to keep your reſpective Stations; and if you meet with any leſs Depth than ſeven Fathom in the Day-time, you are to fire one Gun, and hawl up your Main-ſail; and if you meet with leſs than ſeven Fathom in the Night, to fire one Gun, and make falſe Fires till you are anſwered from the Admiral with falſe Fires again.

II.

You are to obſerve Signals one from another, in your ſeveral Stations, and to make the ſame Signals to the Fleet, if at any Time in Sailing you meet with Shoal Water.

III.

In Sailing (Night and Day) you are to keep your Lead continually going, and be careful of your Tides and Reckonings, that ſo you may be able to give an Account whereabouts the Fleet is at any Time; but your Care is more particularly and immediately required, in keeping as exact an Account in Time of Fight, as you are able.

IV. In

IV.

In Caſe His Majeſty's Fleet ſhall engage the Enemy among the Sands, or where they have Reaſon to apprehend Danger, then ſuch of you as are appointed by the Admiral for that Service, ſhall lie away a-head of the Fleet, and keep your Lead going; and if you meet with leſs than ſeven Fathom Water, you are to lower your Main-top-ſail, (if abroad) and to ſpread your Enſign from your Main-top-maſt-head downwards, and to ſtand from the Danger.

And thoſe of you who are not appointed by the Admiral as aforeſaid, are to uſe your utmoſt Endeavour to know the Fire-ſhips belonging to the Enemies; and accordingly obſerving their Motion, to do your utmoſt to cut off their Boats, (if poſſible) or, if Opportunity ſerve, to lay them on Board, ſeize and deſtroy them; and to this Purpoſe, you are to keep to Windward of the Squadron in Time of Service: But in Caſe you cannot prevent the Fire-ſhips from going on Board the Admiral, or any other, by clapping between them, (which by all poſſible Means you are to endeavour) then, and in all ſuch Caſes and Exigents, you are to ſhew yourſelves Men; and to ſteer on Board them with your Boats, and with Grap-Nails, or other Means, to clear His Majeſty's Ship from them, and to deſtroy them: Which Service, if honourably performed, ſhall be rewarded according to its Merit; but if neglected, ſhall be ſtrictly examined, and ſeverely puniſhed.

Fighting Inſtructions.

INSTR. I.

WHEN the Admiral would have the Fleet draw into a Line of Battle, one Ship a-head of another, (according to the Method given to each Captain) he will hoiſt an Union Flag at Mizen-peek, and fire a Gun; and every Flag-ſhip in the Fleet is to make the ſame Signal.

Fleet to draw into a Line of Battle, one Ship a-head of another.

II.

When the Admiral would have the Fleet draw into a Line of Battle, one Ship a-breaſt of another, (according to the Method given to each Captain) he will hoiſt a Union Flag and a Pendant at the Mizen-peek, and fire a Gun; and every Flag-ſhip in the Fleet is to do the ſame.

Ditto a-breaſt of another.

III.

When the Admiral would have the Admiral of the White, or he that commands in the Second Poſt, and his whole Squadron to Tack, and endeavour to gain the Wind of the Enemy, he will ſpread a White Flag under the Flag at the Main-top-maſt-head, and fire a Gun; and when he would have the Admiral of the Blue, or he that commands in the Third Poſt, to do the ſame, he will ſpread a Blue Flag on that Place, and fire a Gun; which is to be anſwered by the Flag-ſhips in the Fleet.

Admiral of the White or Blue, and their Squadrons, to tack and gain the Wind of the Enemy.

IV.

When the Admiral would have the Vice-Admiral of the Red, and his Diviſion, tack and endeavour to gain the Wind of the Enemy, he will ſpread a Red Flag from the Cap on the Fore-top-maſt-head downward on the Back-ſtay: If he would have the Vice-Admiral of the White do the ſame, a White Flag: If the Vice-Admiral of the Blue, a Blue Flag, at the ſame Place, and fire a Gun.

Vice Admiral of the Red, White, or Blue, and their Diviſions, to tack and gain the Wind of the Enemy.

V.

Rear Admiral of the Red, White, or Blue, and their Diviſions, to tack and gain the Wind of the Enemy.

When the Admiral would have the Rear-Admiral of the Red, and his Diviſion, tack, and endeavour to gain the Wind of the Enemy, he will hoiſt a Red Flag at the Flag-ſtaff at the Mizen-top-maſt-head; and if the Rear-Admiral of the White, a White Flag; if the Rear-Admiral of the Blue, a Blue Flag at the ſame Place, and under the Flag a Pendant of the ſame Colour, and fire a Gun.

VI.

Fleet to bear down into the Admiral's Wake, or Grain, when he is to Leeward of them.

If the Admiral be to Leeward of the Fleet, or any Part of the Fleet, and he would have them bear down into his Wake or Grain, he will hoiſt a Blue Flag at the Mizen-peek, and fire a Gun.

VII.

Ships to Leeward of the Admiral, to get into his Wake or Grain.

If the Admiral be to Leeward of the Enemy, and his Fleet, or any Part of them, to Leeward of him; that he may bring thoſe Ships into a Line, he will bear up with a Blue Flag at the Mizen-peek under the Union Flag, which is the Signal for the Line of Battle, and fire a Gun; and then thoſe Ships to Leeward are to uſe their Endeavour to get into his Wake or Grain, according to their Stations in the Line of Battle.

VIII.

Vice, or Rear-Admirals, &c. and Ships of the Starboard and Larboard Quarter to come to their ſaid Tacks.

If the Fleet be ſailing before the Wind, and the Admiral would have him that commands in the Second Poſt, and the Ships of the Starboard Quarter to clap by the Wind, and come to the Starboard Tack, then he will hoiſt upon the Mizen-top-maſt-head a Red Flag; and in Caſe he would have him that commands in the Third Poſt, and the Ships of the Larboard Quarter to come to their Larboard Tack, then he will hoiſt up a Blue Flag at the ſame Place, and fire a Gun.

IX.

Van of the Fleet to tack firſt.

When the Admiral would have the Van of the Fleet to tack firſt, he will put abroad the Union Flag at the Flag-ſtaff on the Fore-top-maſt-head, and fire a Gun, if the Red Flag be not abroad; but if the Red Flag be abroad, then the Fore-top-ſails ſhall be lowered a little, and the Union Flag ſhall be ſpread from the Cap of the Fore-top-maſt downwards; and every Flag-ſhip in the Fleet is to do the ſame.

X.

Rear-Admiral of the Fleet to tack firſt.

When the Admiral would have the Rear-Admiral of the Fleet tack firſt, he will hoiſt the Union Flag on the Flag-ſtaff at the Mizen-top-maſt-head, and fire a Gun; which is to be anſwered by every Flag-ſhip in the Fleet.

XI. When

XI.

When the Admiral would have all the Flag-ſhips in the Fleet come into his Wake or Grain, he will hoiſt a Red Flag at the Mizen-peek, and fire a Gun; and the Flag-ſhips in the Fleet are to make the ſame Signal.

Flag-ſhips to come into the Admiral's Wake or Grain.

XII.

When the Admiral would have the Admiral of the White, or he that commands in the Second Poſt, and his Squadron, make more Sail, though himſelf ſhorten Sail, he will hoiſt a White Flag on the Enſign-ſtaff; if the Admiral of the Blue, or he that commands in the Third Poſt, a Blue Flag at the ſame Place, and fire a Gun; and every Flag-ſhip in the Fleet is to make the ſame Signal.

Admirals of the White or Blue, to make more Sail, tho' the Admiral himſelf ſhortens his.

XIII.

As ſoon as the Admiral ſhall hoiſt a Red Flag on the Flag-ſtaff at the Fore-top-maſt-head, and fire a Gun, every Ship in the Fleet is to uſe their utmoſt Endeavour to engage the Enemy in the Order the Admiral has preſcribed unto them.

Signals for Battle.

XIV.

When the Admiral hoiſts a White Flag at the Mizen-peek, and fires a Gun, then all the ſmall Frigates of his Squadron, that are not of the Line of Battle, are to come under his Stern.

Frigates that are not in the Line of Battle to come under the Admiral's Stern.

XV.

If the Fleet is ſailing by a Wind in the Line of Battle, and the Admiral would have them brace their Head-ſails to the Maſt, he will hoiſt a Yellow Flag on the Flag-ſtaff, at the Mizen-top-maſt-head, and fire a Gun; which the Flag-ſhips in the Fleet are to anſwer: Then the Ships in the Rear are to brace to firſt.

Rear of the Fleet to brace their Head-ſails to the Maſt.

XVI.

The Fleet lying in a Line of Battle with their Head-ſails to the Maſt, and if the Admiral would have them fill, and ſtand on, he will hoiſt a Yellow Flag on the Flag-ſtaff at the Fore-top-maſt-head, and fire a Gun; which the Flag-ſhips in the Fleet are to anſwer; then the Ships in the Van are to fill firſt, and to ſtand on: If it happen, when this Signal is to be made, that the Red Flag is Abroad on the Flag-ſtaff at the Fore-top-maſt-head, the Admiral will ſpread the Yellow Flag under the Red.

Van of the Fleet to fill their Head-ſails.

XVII.

Inſtructions to be obſerved in engaging the Enemy.

If the Admiral ſee the Enemies Fleet ſtanding towards him, and he has the Wind of them, the Van of the Fleet is to make Sail till they come the Length of the Enemies Rear, and our Rear a-breaſt of the Enemies Van; then he that is in the Rear of our Fleet is to tack firſt, and every Ship one after another, as faſt as they can throughout the Line; and if the Admiral would have the whole Fleet to tack together, the ſooner to put them in a Poſture of engaging the Enemy, then he will hoiſt an Union Flag on the Flag-ſtaves at the Fore and Mizen-top-maſt-heads, and fire a Gun; and all the Flag-ſhips in the Fleet are to do the ſame: But in Caſe the Enemies Fleet ſhould tack in the Rear, our Fleet is to do the ſame with an equal Number of Ships; and whilſt they are in Fight with the Enemy, to keep within half a Cable's Length one of another; or, if the Weather be bad, according to the Diſcretion of the Commanders.

XVIII.

Ship that leads the Van of the Fleet, when in a Line, to hoiſt, lower, ſet or hawl up any of his Sails.

When the Admiral would have the Ship that leads the Van of the Fleet, or the Headmoſt Ship in the Fleet, when they are in a Line of Battle, hoiſt, lower, ſet or hawl up any of his Sails, the Admiral will ſpread a Yellow Flag under that at the Main-top-maſt-head, and fire a Gun; which the Flag-ſhips, that have Flags at the Main-top-maſt-head, are to anſwer; and thoſe Flag-ſhips, that have not, are to hoiſt the Yellow Flag on the Flag-ſtaff at the Main-top-maſt-head, and fire a Gun: Then the Admiral will hoiſt, lower, ſet or hawl up the Sail he would have the Ship that leads the Van do, which is to be anſwered by the Flag-ſhips of the Fleet.

XIX.

How to engage the Enemy when the Fleet has the Wind of them.

If the Admiral and his Fleet have the Wind of the Enemy, and they have ſtretched themſelves in a Line of Battle, the Van of the Admiral's Fleet is to ſteer with the Van of the Enemies, and there to engage them.

XX.

Not to fire till within Point-Blank.

Every Commander is to take Care, that his Guns are not fired till he is ſure he can reach the Enemy upon a Point-Blank; and by no Means to ſuffer his Guns to be fired over any of our own Ships.

XXI. None

XXI.

None of the Ships in the Fleet ſhall purſue any ſmall Number of the Enemies Ships, till the Main Body be diſabled, or Run.

Not to purſue a ſmall Number of the Enemy, till the main Body is run or diſabled.

XXII.

If any of the Ships in the Fleet are in Diſtreſs, and make the Signal, which is a Weſt with the Jack or Enſign, the next Ship to them is ſtrictly required to relieve them.

When a Ship is in Diſtreſs.

XXIII.

If the Admiral, or any Flag-ſhip, ſhould be in Diſtreſs, and make the uſual Signal, the Ships in the Fleet are to endeavour to get as cloſe up into a Line, between him and the Enemy, as they can, having always an Eye to defend him, if the Enemy ſhould come to annoy him in that Condition.

The Admiral, or any Flag-ſhip in Diſtreſs.

XXIV.

No Ship in the Fleet ſhall leave his Station, upon any Pretence whatſoever, till he has acquainted his Flag, or the next Flag-Officer to him, with the Condition of his Ship, and received his Direction herein; but in Caſe any Ship ſhall ſo do, the next Ships are to cloſe up the Line: And if any Commander ſhall be wanting in doing his Duty, his Flag, or the next Flag-Officer to him, is immediately to ſend for the ſaid Commander from his Ship, and appoint another in his Room.

No Ship to go out of the Line without Leave, and the next Ships to cloſe up the Line.

XXV.

If any Flag-ſhip be diſabled, the Flag may go on Board any Ship of his own Squadron or Diviſion.

When a Flag Ship is diſabled.

XXVI.

If the Enemy be put to the Run, and the Admiral thinks it convenient the whole Fleet ſhall follow them, he will make all the Sail he can himſelf after the Enemy, and take down the Signal for the Line of Battle, and fire two Guns out of his Fore-chaſe; and all the Flag-ſhips are to do the ſame: Then every Ship in the Fleet is to uſe his beſt Endeavour to come up with the Enemy, and lay them on Board.

The whole Fleet to Chaſe.

XXVII.

If the Admiral would have any particular Flag-ſhip, and his Squadron, or Diviſion, give Chaſe to the Enemy, he will make the

Any particular Flag-ſhip, with his Squadron, or Diviſion, to Chaſe.

the ſame Signal that is appointed for that Flag-ſhip's Tacking with his Squadron or Diviſion, and Weathering the Enemy.

XXVIII.

To give over Chaſe. When the Admiral would have them give over Chaſe, he will hoiſt a White Flag at the Fore-top-maſt-head, and fire a Gun.

XXIX.

Any Flag to Cut or Slip in the Day. If the Admiral would have any Flag in his Diviſion or Squadron Cut or Slip in the Day-time, he will make the ſame Signals that are appointed for thoſe Flag-ſhips, and their Diviſion or Squadron, to Tack and Weather the Enemy, as is expreſſed in the Third, Fourth, Fifth and Sixth Articles before-going.

XXX.

Red, White, or Blue Squadron to draw into a Line of Battle a-breaſt or a-head of one another, or any Vice or Rear-Admiral to do the like. When the Admiral would have the Red Squadron draw into a Line of Battle, a-breaſt of one another, he will put abroad a Flag ſtriped Red and White on the Flag-ſtaff at the Main-top-maſt-head, with a Pendant under it, and fire a Gun. If he would have the White Squadron, or thoſe that have the Second Poſt in the Fleet to do the like, the Signal ſhall be a Flag ſtriped Red, White and Blue, with a Pendant under it, at the aforeſaid Place. And if he would have the Blue Squadron do the like, he will put on the ſaid Place a *Genoeſe* Enſign, together with the Pendant: But when he would have either of the ſaid Squadrons to draw into a Line of Battle, a-head of one another, he will make the aforeſaid Signals without a Pendant; which Signals are to be anſwered by the Flag-ſhips only of the ſaid Squadrons, and be kept out till the Admiral takes in his. And if the Admiral would have any Vice-Admiral of the Fleet and his Diviſion, draw into a Line of Battle, as aforeſaid, he will make the ſame Signals at the Fore-top-maſt-head that he makes for that Squadron at the Main-top-maſt-head: And for any Rear-Admiral in the Fleet, and his Diviſion, the ſame Signals at the Mizen-top-maſt-head; which Signals are to be anſwered by the Vice or Rear-Admiral to whom the Signal is made.

XXXI.

Fleet to draw into a Line of Battle one a-ſtern of another. When the Admiral would have the Fleet draw into a Line of Battle, one a-ſtern of the other, with a large Wind, and if he would have thoſe lead who are to lead with their Starboard Tacks aboard by a Wind, he will hoiſt a Red and White Flag at the Mizen-peek, and fire a Gun, and if he would have thoſe lead

who

who are to lead with their Larboard Tacks aboard by a Wind, he will hoiſt a *Genoeſe* Flag at the ſame Place, and fire a Gun; which is to be anſwered by the Flag-ſhips of the Fleet.

XXXII.

When the Fleet is in the Line of Battle, the Signals that are made by the Admiral, for any Squadron, or particular Diviſion, are to be repeated by all the Flags that are between the Admiral and that Squadron, or Diviſion, to whom the Signal is made. *Signals made by the Admiral to be repeated by the Flags.*

A

ENCOU.

ENCOURAGEMENT

FOR THE

Captains and Companies

OF

Fire-Ships, *Small Frigats*, and *Ketches*.

ALthough it is the Duty of all Perſons employed in His Majeſty's Fleet, even to the utmoſt Hazard of their Lives, to endeavour, as well the deſtroying of His Majeſty's Enemies, as the Succouring of His Majeſty's Subjects, and in moſt eſpecial Manner to preſerve and defend His Majeſty's Ships of War; (the Neglect whereof ſhall at all Times be ſtrictly enquired after, and ſeverely puniſh'd:) Nevertheleſs, that no Inducement may be wanting, which may oblige all Perſons ſerving in His Majeſty's Fleet, Valiantly and Honourably to acquit themſelves in their ſeveral Stations; I have therefore thought fit to publiſh and declare, and do hereby promiſe on His Majeſty's Behalf,

1. That if any of His Majeſty's Fire-ſhips perform the Service expected from them, in ſuch Manner that any of the Enemies Men of War of Forty Guns, or more, ſhall be burnt by them, every Perſon remaining in the Fire-ſhip till the Service be performed, ſhall receive on board the Admiral, immediately after the Service done, Ten Pounds, as a Reward of that Service, over and above his Pay due to him; and in Caſe any of them ſhall be killed in that Service, it ſhall be paid to his Executors or next Relations: And the Captains of ſuch Fire-ſhips ſhall receive 100 *l.* or a Medal of Gold, with a Chain of the ſame Value, as he ſhall make Choice of, to remain as a Token of Honour to him and his Poſterity;

and

and ſhall receive ſuch other Encouragement, by Preferment and Command, or otherwiſe, as ſhall be fit to reward him, and induce others to perform the like Service; and the Inferior Officers ſhall receive each of them Ten Pounds in Money; and be taken Care of, and placed in other Ships, before any other Perſon whatſoever.

2. In Caſe any of the Enemies Flag-ſhips be ſo fired, the Recompence ſhall be double to each Man performing it; and the Medal to the Commander ſhall be ſuch, as ſhall particularly expreſs the Eminency of the Service; and his and the other Officers Preferment ſhall be ſuitable to the Merit thereof.

3. If any of His Majeſty's Fifth or Sixth Rate Frigats, or any Ketches, Smacks, Hoys, or Boats, in His Majeſty's Service, ſhall Board or Deſtroy any Fire-ſhips of the Enemies, and ſo prevent any of them from going on Board any of the King's Ships, above the Fifth Rate; beſides the Preferment that ſhall be given to the Commanders and Officers of ſuch Ships, performing ſuch Service, anſwerable to their Merit; the Company of ſuch of the ſaid Ships or Veſſels, (or in Caſe they ſhall be kill'd in that Service, their Executors, or neareſt Relations) ſhall receive every Man Forty Shillings as a Reward: And ſuch Perſon who ſhall, by the Teſtimony of the Commanders, appear to be eminently inſtrumental in ſuch Service, ſhall receive a further Reward, according to his Merit.

4. If the Maſters of any Ketches, Hoys, and Smacks, or other Veſſels hired for His Majeſty's Service, ſhall endeavour to perform any of the Services aforeſaid, and ſhall by ſuch his Attempt loſe his Veſſel or Ship, the full Value thereof ſhall be paid by the Treaſurer of His Majeſty's Navy, upon Certificate of the Service from the Commander in Chief; and the Commander of the ſaid Ship, and the Men ſerving in her, ſhall receive the ſame Recompence with thoſe who ſerve in His Majeſty's Ships or Veſſels.

5. That if any Boats belonging to the Fleet ſhall, in Time of Action, prevent any of the Enemies Fire-ſhips from doing Injury to His Majeſty's Ships, the Crews belonging to the ſaid Boats ſhall receive Encouragement for their ſaid Service, according as it ſhall be repreſented by the Captain of the Ship which they may happen ſo to preſerve.

INSTRUCTIONS FOR THE FIRE-SHIPS.

INSTR. I.

WHEN the Admiral would ſpeak with the Fire-ſhips belonging to the Admiral's Diviſion of the Blue Squadron, he will put a Flag ſtriped Yellow and White, from Corner to Corner on the Croſs Jack-Yard.

When he would ſpeak with the Fire-ſhips belonging to the Vice-Admiral's Diviſion of the Blue Squadron, he will put the ſame Flag on the Mizen-ſhrowds.

When he would ſpeak with the Fire-ſhips belonging to the Rear-Admiral's Diviſion of the Blue Squadron, he will put the ſame Flag on the Mizen-top-ſail-yard.

When he would ſpeak with all the Fire-ſhips belonging to the Blue Squadron, he will put the ſame Flag on the Mizen-top-maſt-head downwards on the Back-ſtays.

II.

When the Admiral would ſpeak with the Fire-ſhips belonging to his own Diviſion in the Red Squadron, he will put a Flag ſtriped Yellow and White, from Corner to Corner on the Main-yard.

When he would ſpeak with the Fire-ſhips belonging to the Vice-Admiral's Diviſion of the Red Squadron, he will put the ſame Flag on the Main-ſhrowds.

When he would ſpeak with the Fire-ſhips belonging to the Rear-Admiral's Diviſion of the Red Squadron, he will put the ſame Flag on the Main-top-maſt-yard.

When

When he would ſpeak with all the Fire-ſhips belonging to the Red Squadron, he will put the ſame Flag on the Main-top-maſt-head downwards on the Back-ſtays.

III.

When the Admiral would ſpeak with the Fire-ſhips belonging to the Admiral's Diviſion of the White Squadron, he will put a Flag ſtriped Yellow and White from Corner to Corner on the Fore-yard.

When he would ſpeak with the Fire-ſhips belonging to the Vice-Admiral's Diviſion of the White Squadron, he will put the ſame Flag on the Fore-ſhrowds.

When he would ſpeak with the Fire-ſhips belonging to the Rear-Admiral's Diviſion of the White Squadron, he will put the ſame Flag on the Fore-top-ſail-yard.

When he would ſpeak with all the Fire-ſhips belonging to the White Squadron, he will put the ſame Flag on the Fore-top-maſt-head downwards on the Back-ſtays.

IV.

When the Admiral would ſpeak with all the Fire-ſhips of the Fleet, he will ſtrike his Enſign, and put the ſtrip'd Flag in its Place.

When he would speak with all the Fire-ships belonging to the Red Squadron, he will put the fame Flag on the Main-top-mast-head downwards on the Back-ftays.

III.

When the Admiral would fpeak with the Fire-fhips belonging to the Admiral's Divifion of the White Squadron, he will put a Flag ftriped Yellow and White from Corner to Corner on the Fore-yard.

When he would fpeak with the Fire-fhips belonging to the Vice-Admiral's Divifion of the White Squadron, he will put the fame Flag on the Fore-fhrowds.

When he would fpeak with the Fire-fhips belonging to the Rear-Admiral's Divifion of the White Squadron, he will put the fame Flag on the Fore-top-fail-yard.

When he would fpeak with all the Fire-fhips belonging to the White Squadron, he will put the fame Flag on the Fore-top-maft-head downwards on the Back-ftays.

IV.

When the Admiral would fpeak with all the Fire-fhips of the Fleet, he will ftrike his Enfign, and put the ftriped Flag in its Place.

ADDITIONAL
SIGNALS

To be added to the XVIth Article

OF THE

Sailing Inſtructions

BY

D A Y,

And obſerved as the other Signals.

WHEN the Admiral would have any Ship Chaſe from the North to the Eaſt from him, he will make the Signal for ſpeaking with the Captain, and hoiſt a Flag with a White Croſs and a Red Field in the Mizen-ſhrowds, and fire a Gun; which Signal, if not immediately ſeen, is to be made by the Flag in whoſe Diviſion that Ship is, or by the Flag neareſt the Ship whoſe Signal is made. *To Chaſe from North to Eaſt.*

34 Additional Signals, &c.

To Chaſe from Eaſt to South.

When the Admiral would have any Ship chaſe from the Eaſt to the South from him, he will make the Signal for ſpeaking with the Captain, and hoiſt a Flag with a Red Croſs and a Blue Field in the Mizen-ſhrowds, and fire a Gun; which Signal, if not immediately ſeen, is to be made by the Flag in whoſe Diviſion the Ship is, or by the Flag neareſt the Ship whoſe Signal is made.

To Chaſe from South to Weſt.

When the Admiral would have any Ship chaſe from the South to the Weſt from him, he will make the Signal for ſpeaking with the Captain, and hoiſt a Flag ſtrip'd Red, White and Blue in the Mizen-ſhrowds, and fire a Gun; which Signal, if not immediately ſeen, is to be made by the Flag in whoſe Diviſion the Ship is, or by the Flag neareſt the Ship whoſe Signal is made.

To Chaſe from Weſt to North.

When the Admiral would have any Ship chaſe from the Weſt to the North from him, he will make the Signal for ſpeaking with the Captain, and hoiſt a Flag Blue and White in the Mizen-ſhrowds, and fire a Gun; which Signal, if not immediately ſeen, is to be made by the Flag in whoſe Diviſion the Ship is, or by the Flag neareſt the Ship whoſe Signal is made.

Ships on any Quarter of the Compaſs to come into the Fleet.

And when the Admiral would have the Ships on any Quarter of the Compaſs come into the Fleet, he will hoiſt the Signal Flag for chaſing on that Quarter of the Compaſs on the Flag-ſtaff, at Fore-top-maſt-head, and fire a Gun; which Signal is likewiſe to be made by the Flag that is neareſt the Ship or Ships that the Signal is made for.

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